

Outline

- 1 **Finite Precision**
 - Binary Representation
 - Something Missing ... Gaps
- 2 **Numerical Errors**
 - Sources of Numerical Error
 - Subtractive Cancellation
- 3 **Algorithms and Convergence**
 - Rate of Convergence

Math 541 - Numerical Analysis

Lecture Notes – Computer Arithmetic and Finite Precision

Joseph M. Mahaffy,
(jmahaffy@mail.sdsu.edu)

Department of Mathematics and Statistics
Dynamical Systems Group
Computational Sciences Research Center
San Diego State University
San Diego, CA 92182-7720

<http://jmahaffy.sdsu.edu>

Spring 2018



Finite Precision

A single char

Computers use a finite number of bits (0's and 1's) to represent numbers.

For instance, an 8-bit unsigned integer (a.k.a a “char”) is stored:

2^7	2^6	2^5	2^4	2^3	2^2	2^1	2^0
0	1	0	0	1	1	0	1

Here, $2^6 + 2^3 + 2^2 + 2^0 = 64 + 8 + 4 + 1 = 77$, which represents the upper-case character “M” (US-ASCII).



Finite Precision

A 64-bit real number, double

The *Binary Floating Point Arithmetic Standard 754-1985* (IEEE — The Institute for Electrical and Electronics Engineers) standard specified the following layout for a 64-bit real number:

$$s \ c_{10} \ c_9 \ \dots \ c_1 \ c_0 \ m_{51} \ m_{50} \ \dots \ m_1 \ m_0$$

where

Symbol	Bits	Description
s	1	The sign bit — 0=positive, 1=negative
c	11	The characteristic (exponent)
m	52	The mantissa

$$r = (-1)^s 2^{c-1023} (1 + m), \quad c = \sum_{k=0}^{10} c_k 2^k, \quad m = \sum_{k=0}^{51} \frac{m_k}{2^{52-k}}$$



k -Digit Decimal Machine Numbers

Any real number can be written in the form

$$r = \pm 0.d_1 d_2 \cdots d_\infty \cdot 10^n$$

given infinite patience and storage space.

We can obtain the floating-point representation $\text{fl}(r)$ in two ways:

- 1 Truncating (chopping) — just keep the first k digits (In **MatLab** use `floor(r)`)
- 2 Rounding — if $d_{k+1} \geq 5$ then add 1 to d_k . Truncate. (Standard for most languages)

Examples

$$\text{fl}_{t,5}(\pi) = 0.31415 \cdot 10^1, \quad \text{fl}_{r,5}(\pi) = 0.31416 \cdot 10^1$$

In both cases, the error introduced is called the **roundoff error**.



Quantifying the Error

Let p^* be and approximation to p , then...

Definition (The Absolute Error)

$$|p - p^*|$$

Definition (The Relative Error)

$$\frac{|p - p^*|}{|p|}, \quad p \neq 0$$

Definition (Significant Digits)

The number of **significant digits** is the largest value of t for which

$$\frac{|p - p^*|}{|p|} < 5 \cdot 10^{-t}$$



Sources of Numerical Error

Important!!!

Some Sources of Numerical Error

- 1 **Representation — Roundoff**
- 2 **Cancellation**

Consider:

$$\begin{array}{r} 0.12345678012345 \cdot 10^1 \\ - 0.12345678012344 \cdot 10^1 \\ \hline = 0.10000000000000 \cdot 10^{-13} \end{array}$$

this value has (at most) **1** significant digit!!!

If you assume a “cancelled value” has more significant bits (the computer will happily give you some numbers) — Any use of these random digits is **GARBAGE!!!**



Examples: 5-digit Arithmetic k -Digit Decimal Machine Numbers

Rounding 5-digit arithmetic

$$\begin{aligned} &(0.96384 \cdot 10^5 + 0.26678 \cdot 10^2) - 0.96410 \cdot 10^5 = \\ &(0.96384 \cdot 10^5 + 0.00027 \cdot 10^5) - 0.96410 \cdot 10^5 = \\ &0.96411 \cdot 10^5 - 0.96410 \cdot 10^5 = 0.10000 \cdot 10^1 \end{aligned}$$

Truncating 5-digit arithmetic

$$\begin{aligned} &(0.96384 \cdot 10^5 + 0.26678 \cdot 10^2) - 0.96410 \cdot 10^5 = \\ &(0.96384 \cdot 10^5 + 0.00026 \cdot 10^5) - 0.96410 \cdot 10^5 = \\ &0.96410 \cdot 10^5 - 0.96410 \cdot 10^5 = 0.0000 \cdot 10^0 \end{aligned}$$

Rearrangement changes the result:

$$\begin{aligned} &(0.96384 \cdot 10^5 - 0.96410 \cdot 10^5) + 0.26678 \cdot 10^2 = \\ &-0.26000 \cdot 10^2 + 0.26678 \cdot 10^2 = 0.67800 \cdot 10^0 \end{aligned}$$

Numerically, order of computation matters! (This is a **HARD** problem)



Example: Loss of Significant Digits due to Subtractive Cancellation

Consider the recursive relation

$$x_{n+1} = 1 - (n+1)x_n \quad \text{with} \quad x_0 = 1 - \frac{1}{e}.$$

This sequence can be shown to converge to **0**

Subtractive cancellation produces an error, which is approximately equal to the machine precision times $n!$.

SDSU

Example: Proof of Convergence to 0

The *recursive relation* is

$$x_{n+1} = 1 - (n+1)x_n$$

with

$$x_0 = 1 - \frac{1}{e} = 1 - \frac{1}{2!} + \frac{1}{3!} - \frac{1}{4!} + \dots$$

From the recursive relation

$$x_1 = 1 - x_0 = \frac{1}{2!} - \frac{1}{3!} + \frac{1}{4!} - \dots$$

$$x_2 = 1 - 2x_1 = \frac{1}{3!} - \frac{2}{4!} + \frac{2}{5!} - \dots$$

$$x_3 = 1 - 3x_2 = \frac{3!}{4!} - \frac{3!}{5!} + \frac{3!}{6!} - \dots$$

⋮

$$x_n = 1 - nx_{n-1} = \frac{n!}{(n+1)!} - \frac{n!}{(n+2)!} + \frac{n!}{(n+3)!} - \dots$$

This shows that

$$x_n = \frac{1}{n+1} - \frac{1}{(n+1)(n+2)} + \dots \rightarrow 0 \quad \text{as} \quad n \rightarrow \infty.$$

SDSU

Subtraction Error

The *recursive relation* $x_{n+1} = 1 - (n+1)x_n$ with $x_0 = 1 - \frac{1}{e}$

```
1 clear
2 x(1) = 1-1/exp(1);
3 s(1) = 1;
4 f(1) = 1;
5 for i = 2:21
6 x(i) = 1-(i-1)*x(i-1);
7 s(i) = 1/i;
8 f(i) = (i-1)*f(i-1);
9 end
10 n = 0:20;
11 z = [n; x; s; f];
12 fprintf(1, '\n\n n x(n) 1/(n+1) n!\n\n')
13 fprintf(1, '%2.0f %13.8f %10.8f %10.3g\n', z)
```

SDSU

Subtractive Cancellation Example: Output

n	x_n	$n!$	n	x_n	$n!$
0	0.63212056	1	11	0.07735223	3.99e+007
1	0.36787944	1	12	0.07177325	4.79e+008
2	0.26424112	2	13	0.06694778	6.23e+009
3	0.20727665	6	14	0.06273108	8.72e+010
4	0.17089341	24	15	0.05903379	1.31e+012
5	0.14553294	120	16	0.05545930	2.09e+013
6	0.12680236	720	17	0.05719187	3.56e+014
7	0.11238350	5.04e+003	18	-0.02945367	6.4e+015
8	0.10093197	4.03e+004	19	1.55961974	1.22e+017
9	0.09161229	3.63e+005	20	-30.19239489	2.43e+018
10	0.08387707	3.63e+006			

SDSU

Subtraction Error

Consider the **MatLab** computation near $x = 1$ of

$$y = x^7 - 7x^6 + 21x^5 - 35x^4 + 35x^3 - 21x^2 + 7x - 1$$

compared to $y = (x - 1)^7$

```

1 % Rounding Error Graph
2
3 x = 0.988:0.0001:1.012;
4 y = x.^7 - 7*x.^6 + 21*x.^5 - 35*x.^4 + ...
5     35*x.^3 - 21*x.^2 + 7*x - 1;
6 yy = (x - 1).^7;
7
8 plot(x,y,'k-', 'linewidth',1.5);
9 hold on
10 plot(x,yy,'r-', 'linewidth',1.5);
11 grid

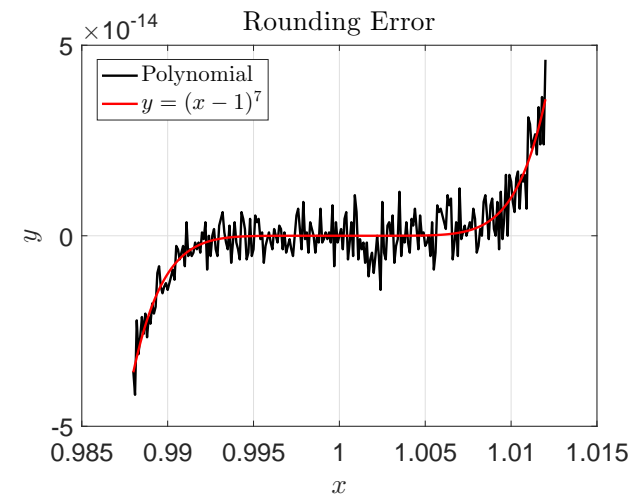
```

SDSU

Subtraction Error

The program graphs $x \in [0.988, 1.012]$ with the two forms of function:

$$y = x^7 - 7x^6 + 21x^5 - 35x^4 + 35x^3 - 21x^2 + 7x - 1 = (x - 1)^7$$



SDSU

Algorithms

Definition (Algorithm)

An **algorithm** is a procedure that describes, in an **unambiguous manner**, a finite sequence of steps to be performed in a specific order.

In this class, the objective of an algorithm is to implement a procedure to solve a problem or approximate a solution to a problem.

There are many collection of algorithms “out there” called **Numerical Recipes**

SDSU

Key Concepts for Numerical Algorithms

Stability

Definition (Stability)

An algorithm is said to be stable if small changes in the input, generates small changes in the output.

- At some point we need to quantify what “small” means!
- If an algorithm is stable for a certain **range** of initial data, then is it said to be **conditionally stable**.
- Stability issues are discussed in great detail in **Math 543** and our **Dynamical Systems** classes.

SDSU

Suppose $E_0 > 0$ denotes the initial error, and E_n represents the error after n operations.

- If $E_n \approx CE_0 \cdot n$ (for a constant C , which is independent of n), then the growth is **linear**.
- If $E_n \approx C^n E_0$, $C > 1$, then the growth is **exponential** — in this case the error will dominate very fast (undesirable scenario).
- **Linear error growth** is usually unavoidable, and in the case where C and E_0 are small the results are generally acceptable. — **Stable algorithm**.
- **Exponential error growth** is unacceptable. Regardless of the size of E_0 the error grows rapidly. — **Unstable algorithm**.
- One property of **chaos** in a dynamical system is the **exponential growth** of any error in initial conditions — leading to **unpredictable behavior**



The **recursive equation**

$$p_n = \frac{10}{3}p_{n-1} - p_{n-2}, \quad n = 2, 3, \dots, \infty$$

has the **exact solution**

$$p_n = c_1 \left(\frac{1}{3}\right)^n + c_2 3^n$$

for any constants c_1 and c_2 . (Determined by starting values.)

In particular, if $p_0 = 1$ and $p_1 = \frac{1}{3}$, we get $c_1 = 1$ and $c_2 = 0$, so $p_n = \left(\frac{1}{3}\right)^n$ for all n .

What happens with some rounding error, as we don't know $\frac{1}{3}$ exactly?



Consider what happens in **5-digit rounding arithmetic**, where the initial starting conditions are rounded.

$$p_0^* = 1.0000, \quad p_1^* = 0.33333$$

which modifies the constants (by solving the general solution for c_1 and c_2 with the p_0^* and p_1^*)

$$c_1^* = 1.0000, \quad c_2^* = -0.12500 \cdot 10^{-5}$$

The generated sequence is

$$p_n^* = 1.0000 (0.33333)^n - \underbrace{0.12500 \cdot 10^{-5} (3.0000)^n}_{\text{Exponential Growth}}$$

p_n^* quickly becomes a very poor approximation to p_n due to the **exponential growth** of the initial roundoff error.



- The effects of roundoff error can be reduced by using higher-order-digit arithmetic such as the **double** or **multiple-precision arithmetic** available on most computers.
- Disadvantages in using **double precision arithmetic** are that it takes more computation time, and **the growth of the roundoff error is not eliminated but only postponed**.
- Sometimes, but not always, it is possible to reduce the growth of the roundoff error by restructuring the calculations.



Key Concepts

Rate of Convergence

Definition (Rate of Convergence)

Suppose the sequence $\underline{\beta} = \{\beta_n\}_{n=1}^{\infty}$ converges to zero, and $\underline{\alpha} = \{\alpha_n\}_{n=1}^{\infty}$ converges to a number α .

If there exists $K > 0$: $|\alpha_n - \alpha| < K\beta_n$, for n large enough, then we say that $\{\alpha_n\}_{n=1}^{\infty}$ converges to α with a **Rate of Convergence** $\mathcal{O}(\beta_n)$ (“Big Oh of β_n ”).

We write

$$\alpha_n = \alpha + \mathcal{O}(\beta_n)$$

Note: The sequence $\underline{\beta} = \{\beta_n\}_{n=1}^{\infty}$ is usually chosen to be

$$\beta_n = \frac{1}{n^p}$$

for some positive value of p .



Examples: Rate of Convergence

Example 1:

If

$$\alpha_n = \alpha + \frac{1}{\sqrt{n}}$$

then for any $\varepsilon > 0$

$$|\alpha_n - \alpha| = \frac{1}{\sqrt{n}} \leq \underbrace{(1 + \varepsilon)}_K \underbrace{\frac{1}{\sqrt{n}}}_{\beta_n}$$

Hence,

$$\alpha_n = \alpha + \mathcal{O}\left(\frac{1}{\sqrt{n}}\right)$$



Examples: Rate of Convergence

Example 2: Consider the sequence (as $n \rightarrow \infty$)

$$\alpha_n = \sin\left(\frac{1}{n}\right) - \frac{1}{n}$$

The **Maclaurin series** expansion for $\sin(x)$ is:

$$\sin\left(\frac{1}{n}\right) \sim \frac{1}{n} - \frac{1}{6n^3} + \mathcal{O}\left(\frac{1}{n^5}\right)$$

Hence

$$|\alpha_n| = \left| \frac{1}{6n^3} + \mathcal{O}\left(\frac{1}{n^5}\right) \right|$$

It follows that

$$\alpha_n = \mathbf{0} + \mathcal{O}\left(\frac{1}{n^3}\right)$$

Note:

$$\mathcal{O}\left(\frac{1}{n^3}\right) + \mathcal{O}\left(\frac{1}{n^5}\right) = \mathcal{O}\left(\frac{1}{n^3}\right), \quad \text{since } \frac{1}{n^5} \ll \frac{1}{n^3}, \quad \text{as } n \rightarrow \infty$$



Generalizing to Continuous Limits

Definition (Rate of Convergence)

Suppose

$$\lim_{h \rightarrow 0} G(h) = 0, \quad \text{and} \quad \lim_{h \rightarrow 0} F(h) = L$$

If there exists $K > 0$:

$$|F(h) - L| \leq K |G(h)|$$

for all $h < H$ (for some $H > 0$), then

$$F(h) = L + \mathcal{O}(G(h))$$

we say that $F(h)$ converges to L with a **Rate of Convergence** $\mathcal{O}(G(h))$.

Usually $G(h) = h^p$, $p > 0$.



Examples: Rate of Convergence

Example 2-b: Consider the function $\alpha(h)$ (as $h \rightarrow 0$)

$$\alpha(h) = \sin(h) - h$$

The **Maclaurin series** expansion for $\sin(x)$ is:

$$\sin(h) \sim h - \frac{h^3}{6} + \mathcal{O}(h^5)$$

Hence

$$|\alpha(h)| = \left| \frac{h^3}{6} + \mathcal{O}(h^5) \right|$$

It follows that

$$\lim_{h \rightarrow 0} \alpha(h) = \mathbf{0} + \mathcal{O}(h^3)$$

Note:

$$\mathcal{O}(h^3) + \mathcal{O}(h^5) = \mathcal{O}(h^3), \quad \text{since } h^5 \ll h^3, \quad \text{as } h \rightarrow 0$$

